## Fall 2023

## HOMEWORK SET 7: DRAG Due Friday, September 22, 2023

1) A particle of mass m slides down an inclined plane under the influence of gravity. If the motion is resisted by a force  $f = kmv^2$ , show that the time required to move a distance d after starting from rest is

$$t = \frac{\cosh^{-1}(e^{kd})}{\sqrt{kg\sin\theta}}$$

where  $\theta$  is the angle of inclination of the plane. HINTS: You may find the  $\Sigma F = mv(dv/dx)$  form of NSL helpful. Take the derivative of  $\cosh^{-1}(e^{kx})$  to find the necessary form of the integrand of the integral over x after you've found v(t) and substituted dx/dt for it. Go back and work on the "Remembering Math" homework (set 0). Also, m in the drag force is for algebraic convenience, drag does **not** depend on the mass of the object.

2) A gun is fired straight up. Assuming that the air drag on the bullet varies quadratically with speed, derive the equations describing how velocity varies with height (Hint: You must solve NSL for upward and downward motion separately. Label the variables as up or down and use limits (0 to t, yo.up to yup, yo.down to ydown).)

$$v_{up}^{2} = Ae^{-2ky_{up}} - \frac{g}{k}, \text{ where } A = \frac{g + kv_{0,up}^{2}}{k} \text{ (upward motion)}$$
$$v_{down}^{2} = \frac{g}{k} - Be^{2ky_{down}}, \text{ where } B = \left(\frac{g - kv_{0,down}^{2}}{k}\right)e^{-2ky_{0,down}} \text{ (downward motion)}$$

in which A and B are constants of integration, g is the acceleration of gravity, k is the drag constant  $[F_{Drag} = mkv^2]$ , and m is the mass of the bullet NOTE: y is measured positive upward and m in the drag force is for algebraic convenience, drag does *not* depend on the mass of the object.

Use these to show that when the bullet hits the ground on its return, its speed will be

$$\mathbf{v} = \frac{\mathbf{v}_{o}\mathbf{v}_{t}}{\sqrt{\mathbf{v}_{o}^{2} + \mathbf{v}_{t}^{2}}}$$

in which  $v_o$  is the initial upward speed and

$$v_{t} = \sqrt{\frac{g}{k}} = terminal speed$$

HINT: Note that the final height for the upward motion,  $y_{up} = y_{top}$ , becomes  $y_{0,down}$  for the downward motion. Find an expression for  $y_{top}$  and use this to find the velocity ( $v_{down}$ ) when the bullet returns to the ground,  $y_{down} = 0$ 

